



## 1. Envisioning our WCU Legacy

This highly interactive retreat allows participants to use art supplies, introspection, creativity, and dialogue (in ways their job does not typically allow) to reflect on how personally and collectively they have already made a difference at WCU and what they can and will do going forward to create their own "WCU Legacy" while still here and beyond. This program helps broach the conversation of eminent staffing changes and what can be done to plan for that future. (2-3 hours)

## 2. One Word

Come up with and paint a canvas that displays your one word that has the power to increase your job satisfaction, create a sense of purpose, sustain a healthy work and personal environment, etc. Also, set goals and gain strategies on how you can plan to live out your one word each day to have meaningful and sustained results. Based on John Gordon's "One Word that Will Change Your Life." (1.5-2.5 hours)

## 3. Crazy Comic

Creating a good concept or process can take a long time, and lots of thought must be put into it. When there is a large group of people working on the idea, the task may suddenly become easier because there is more brainpower working on the project. However, if people can't communicate their ideas with each other and make group decisions, many problems may arise. This activity involves a simple task, but a great deal of creativity and communication is needed to be successful to create an original idea. (1.5-2.5 hours)

## 4. Lost at Sea

This highly cerebral team strengthening activity encourages interaction and teamwork amongst individuals. The chances of 'survival' depend on their ability to rank salvaged shipwrecked items in relative order of importance as you wait to be rescued. This activity encourages analytical thinking, problem solving, and communication as groups need to make a unanimous decision in a limited amount of time. (1.5- 2.5 hours)

## 5. Road to our Future

This highly interactive program takes teams and departments on a journey of envisioning, planning, and "mapping out" their desired 2-5 year destination with minimal disruptions and "plenty of gas in the tank." It is an innovative, fun, engaging, and meaningful way to do strategic planning using art supplies and creativity. (2-3 hours)

## 6. Building Unstoppable Teams

Successful teams have extraordinary talent and have also established a culture of mutual trust and respect, enabling them to successfully work together. This highly interactive activity takes teams on a journey to envision and/or reflect on culture and core values while demonstrating care and respect for one another's feelings and valuing all members' perspectives. The result is a Trusting Team Statement that can be utilized as the foundation to produce results and build strong relationships. (2-3 hours)

## ICEBREAKERS

### Bus Stop

This activity is a great warm up to get people moving, thinking, and belly laughing as they make quick decisions on "this", or "that" questions related to everyday preferences. (15-30 minutes)

### WCU Employee Bingo

A twist on the traditional classic where individuals embark on a scavenger hunt of fact finding to learn more about their teammates and race to shout BINGO! (15-30 minutes)

### What's in Your Bag

Individuals step into a personal space in this simple activity that engages and enhances trust amongst teams. Share as little or as much as you chose to with a photo of a pet or person, a place traveled to, or a favorite item or memory. (15-30 minutes)

## KEY FOCUS AREAS

	1.	2.	3.	4.	5.	6.
Personal Development	●	●	●	●	●	●
Productivity	●				●	
Communication	●	●	●	●	●	●
Creativity	●	●	●		●	
Wellness	●	●				●
Team Strengthening	●		●	●	●	●
Strategic Planning	●				●	
Goal Setting	●	●			●	●
Change Management	●				●	●
Retention	●				●	●
Customer Service	●		●			
Emotional Intelligence						●
Generational Differences						●
Decision Making				●		
Analytical Thinking				●		